

EPICS V4 for Diamond Detector Data



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Objectives

- Lossless high-performance transfer of detector data and camera images including metadata
- Software infrastructure to support it
- Framework for high performance scientific data services
- Incremental development
 - Based on areaDetector

Why transfer detector data?

- Transferring data between platforms
(Usually from Windows to Linux)
 - Cameras often have Windows only support
 - Better support for HPC in Linux, e.g. HP file system
 - Linux toolchain
 - Preference for Linux (open source, reliability etc.)
 - More expertise on Linux
- Distributing processing

Case Study – I12 Beamline

- I12 Beamline at Diamond
 - Joint Engineering, Environmental and Processing(JEEP)
 - Imaging, Tomography, X-ray diffraction, SAXS
- PCO detector, Windows-only support
- HDF5-writer, Lustre distributed files system
- ~90 10MB images per second
- 10 Gig Ethernet

Why use EPICS V4

- EPICS V4 adds structured data. Allows metadata to be kept with image data
 - Image dimensions
 - Colour attributes
 - Experiment and system metadata
 - Compression/encoding information
- Integrates with other EPICS developments, e.g. CSS.

areaDetector overview

- Provides a general-purpose interface for detectors and cameras in EPICS
- Easily extensible
- Supports wide variety of detectors and cameras
- High-performance
- Mechanism for device-independent real-time data analysis

areaDetector overview (cont)

- Camera drivers inherit from base class `ADDriver`
- Drivers produces `NDArrays`
- Run plugins
- Plugins inherit from `NDPluginDriver`
- Connect to asyn port on a driver
- Consume `NDArrays`

NDArray

- 1-d type array of numeric type
 - Dimension information
 - ID and time stamps
 - Attributes
-
- Also has Array Pool (but not part of “data”)

NDArray

- Dimension
 - Converts 1-d array to N-d array
 - Describes how array is part of larger array
 - Has size, offset, reverse and binning fields
- ID and timestamps
 - Unique ID – integer unique to frame
 - Time stamp (from driver)
 - 2nd time stamp

NDArray

- Attributes
 - A linked list of heterogeneous type.
 - Each attribute has name, description, source, source type and value
 - Source type can be driver, parameter library, EPICS PV or user-defined function
 - 2 standard attributes colorMode and Bayer pattern. Color Mode turns 3-d array into 2-d colour image
 - Attributes can describe image, contain info such as camera parameters or current value of PV

areaDetector and EPICS V4

- areaDetector runs a plugin which is a pvAccess server
- Plugin translates NDArrays into EPICS V4 structured data (normative type). Closely maps to NDArray
- pvAccess used to transfer data
- V4 client implements ADDriver
- Translates V4 type back into NDArray
- Passes NDArrays to plugins
- Existing plugins run remotely

EPICS V4/AD Development

- EPICS V4 Initial Prototype
 - Server-side plugin and client-side driver
 - Uses pvAccess and EPICS V4 core code
 - Client monitors PV
 - Linux only. Not running on Windows yet
 - Initially coding based on pvAccess testServer
- Further development
 - Turn into robust solution
 - Integrate with other developments
 - Enhancements

EPICS V4 Server and Client Prototype

Device - adImSrv (on pc0046.cs.diamond.)

adImSrv Top

sim stat adImSrv hdf mpg

Info

Port **adImSrv.sim** State **Waiting**

Acquiring data

Simulated detector Model **Basic simulator**

Image

Data Type **Int8**

Colour Mode **Mono**

Gain **1.000** **1.000**

Sensor Size **1024** **768**

Binning Size **1** **1**

Region Start **0** **0**

Region Size **1024** **768**

Reverse? **No** **No**

Image Size **1024** **768**

Image Bytes **786432**

Acquisition

Exposure (s) **0.001** **0.001**

Acq Period **0.100** **0.100**

Exp/Image **1** **1**

Images **100** **100**

Image Mode **Continuous**

Trigger Mode **Internal**

Acquire **Start** **Stop**

Advanced...

Status

Counter **0** **63217**

Array Rate (fps) **10.0**

Time **0.000**

Remain **0** **63217**

Commands

Reset Image

Gains

X **1.00** **1.00**

Y **1.00** **1.00**

Overall **1.000** **1.000**

Red **1.00** **1.00**

Green **1.00** **1.00**

Blue **1.00** **1.00**

Device - adImClient (on pc0017.cs.diamond.)

adImClient Top

adCl stat hdf mpg

Info

Port **adImClient.adCl** State **Waiting**

Acquiring data

EPICS v4 Model **Ad Client**

Acquisition

Acquire **Start** **Stop**

Status

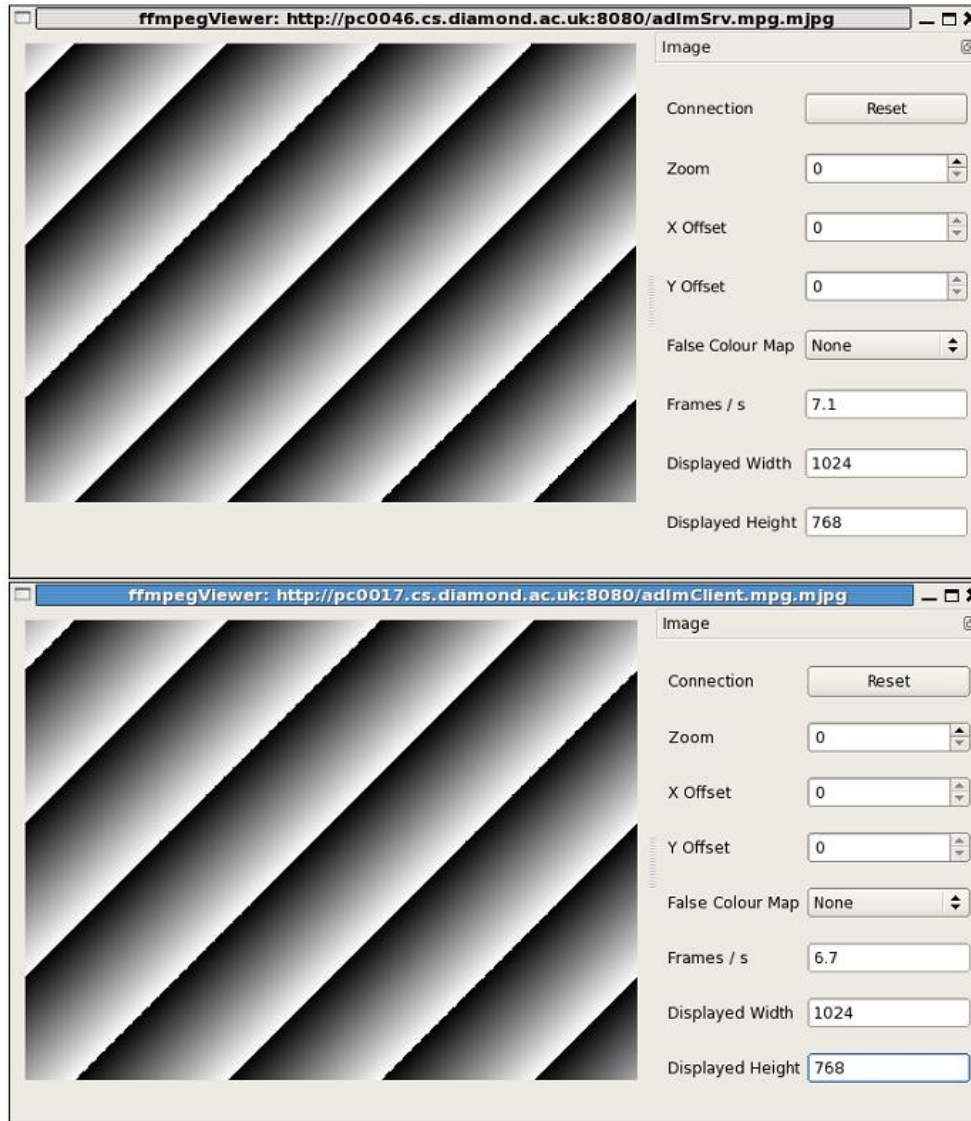
Counter **0** **63217**

Array Rate (fps) **10.0**

Time **0.000**

Remain **0** **63217**

Prototype: Images



Recent Work

- Increased performance. Tested on 10 Gig Ethernet
- Investigation and implementation of compression
- Server-side plugin uses pvDatabase instead of testServer and new client written
- Improved reliability. Helping to debug EPICS V4 core
- Defined new normative type (NTNDArray) to replace old type (NTImage)
- CSS integration and pvaSrv
- Prototype V4 SimDetector

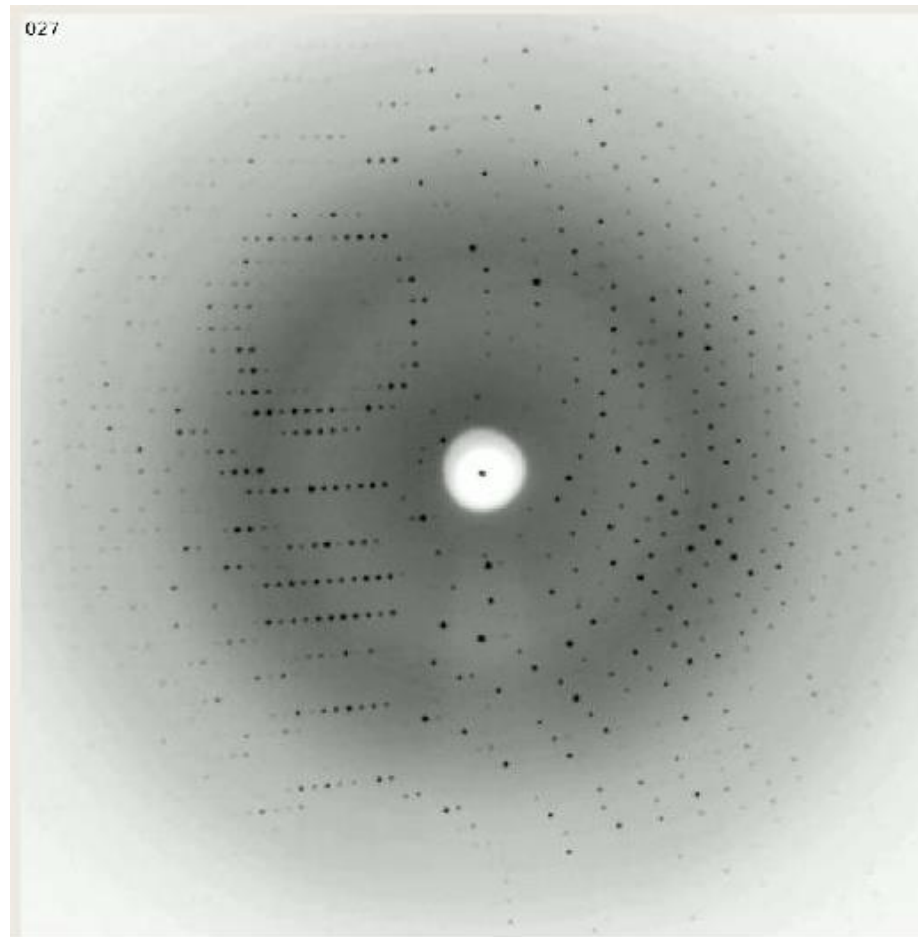
Compression

- Compression algorithm applied to image data
- Add compression info to V4 structure
- Allows effective bandwidth to exceed physical
- Used freely available compression libraries.
 - An LZ4 library
 - Blosc (multi-threaded compression)
- Combined LZ4 algorithm with Blosc

Performance on 10 Gig Ethernet

- Setup
 - 2 High Performance Linux PCs, connected by direct fibre 10 Gig Ethernet
 - SimDetector (modified) producing 3192x3192 images running V4 plugin on one machine
 - V4 client driver on other machine running stats hdf5 and mpeg plugins

simDetector Image



Performance on 10 Gig Ethernet

- Uncompressed
 - 120-122 frames per second (97-99+% bandwidth)
- Compressed
 - With compression image reduced to 36% of original size using lz4 and 38% by Blosc
 - Single threaded compression reduces performance
 - Blosc-based compression (multithreaded) increases rate
 - Blosc + lz4 best. Up to ~230 frames per second (190% of bandwidth)

NTNDArray

- EPICS V4 structure for detector data
- Normative type
- 1 NTNDArray gives 1 frame
- Maps closely to NDArray
- Dimension data, time stamps, uniqueid, attributes
- Adds codec information
- Uses unions for image data and attribute values
- Uses structure arrays for dimensions and attributes

V4 SimDetector

- Prototype V4 SimDetector
- Puts image direct into V4 structures instead of NDAarray. Publishes image as PV
- V4 areaDetector client monitors and runs plugins
- Clients can run remotely or locally in the same or different process
- V4 can provide many of the functions provided by areaDetector (monitor queues, reference counted arrays)

Current and near future work

- Complete move to NTNDArray from NTImage
- Move to GitHub Module - ADPvAccess
- Package and release
- Integration with other EPICS developments especially CSS
- Windows build
- Deploy on beamline (I12 is candidate)

Possible future development of areaDetector/V4

1. Group images from multiple detectors into single image
2. Modify areaDetector drivers to put images directly into NTNDArrays instead and plugins consume these.
3. Other compression options
4. Alternatives: GStreamer